

REDDITCH SKITTLES LEAGUE TRIPLES COMPETITION 2024

www.redditchskittlesleague.co.uk/triples-competition

WHAT YOU NEED TO KNOW:

- **Date & Time**
 - Tues 16th April – Round 1.
 - Tues 23rd April – QF, SF, GF.
 - Start time of both nights is 8pm – please arrive early to allow enough time for your registration, the draw and to get a beer!
- **Venue**
 - Round 1 – Held across all venues. Which venue you play at is determined by the group draw.
 - QF, SF & GF – All played at Redditch Borough Social Club (Cherry Tree Walk, Batchley, B97 6PB)
- **Entrants**
 - Everyone is welcome to enter, including those who do not currently play in the league.
 - £3 per team entrance fee (payable on the night).
 - Please register your interest with your team captains who should then inform the League Secretary via email.
- **Format**
 - Six leg games in Round 1. Five leg games in the QF, SF & GF.
 - Round 1 – Three groups of 6 teams. Top scoring 3 teams from each group progress.
 - QF – Two groups (one group of 4 teams and one group of 5 teams). Top scoring 2 teams from each group progress.
 - SF – Two head-to-head matches. The winning team of each progress to the Grand Final.
 - GF – One head-to-head match. The winning team declared Triples Champions 2024 with a small presentation by the League Chairman.

ROUND 1 DRAW & PLAYING ORDER:

- Group A @ South Redditch:

1. JJS 2
2. C&G 2
3. JJS 1
4. C&G 3
5. LF 1
6. TB 2

- Group B @ Lodge Park:

1. LF 2
2. Nom 2
3. C&G 1
4. LF 3
5. Eng 1
6. Nom 4

- Group C @ Redditch Borough:

1. BB 2
2. Eng 2
3. BB 1
4. Nom 1
5. Nom 3
6. TB 1

All round 1 games to be played Tues 16th April 2024.

Round 1 games are *six* legs.

Detailed rules are attached below.

REDDITCH SKITTLES LEAGUE TRIPLES COMPETITION RULES 2024

Registration

1. Entrants
 - a. All players are welcome to enter the competition, including new players who are not currently affiliated with the league.
 - b. Players may only represent *one* triples team.
 - c. Should a player in a triples team be unavailable for a later round, a replacement player is permitted (subject to rule 1b).
 - d. Teams should be registered by the captains with the League Secretary via email.
2. Fees
 - a. The entrance fee is £3 per team.
 - b. The fee is payable on the night of Round 1.
 - c. The fee is payable to any member of the League Committee (Chairman, General Secretary, Competitions Secretary, Fixtures Secretary or Treasurer).

The Draw

3. The Round 1 draw has been completed.
 - a. This draw determines the group/venue allocation and playing order (see rule 6).
4. For subsequent rounds, the qualified teams shall be drawn at the start of each round (excluding GF) to determine group/lane allocation and playing order in said group.

Format

5. Legs
 - a. Round 1 matches shall be played across *six legs* of three balls per player.
 - b. All later rounds shall be played across *five legs* of three balls per player.
6. Round 1
 - a. Teams are randomly drawn into three groups of 6.
 - i. Group A shall play at South Redditch Social Club.
 - ii. Group B shall play at Lodge Park Social Club.
 - iii. Group C shall play at Redditch Borough Social Club on Alley 2.
 - b. The top scoring 3 teams of each group shall qualify for the next round.
 - i. The teams in 4th position of each group will be listed as a reserve in case a qualifying team from that group withdraws ahead of the next round the following week.
7. Quarter Finals (QF)
 - a. The 9 qualifying teams are randomly drawn into two groups: one group of 4 teams and one group of 5 teams.
 - i. Group A shall play on Alley 1. Group B shall play on Alley 2.
 - b. The top scoring 2 teams from each group shall qualify for the next round.
8. Semi Finals (SF)
 - a. The 4 qualifying teams are randomly drawn into two semi-finals.

- i. Semi-final A shall play on Alley 1. Semi-final B shall play on Alley 2.
 - b. The top scoring team from each semi-final shall qualify for the Grand Final.
- 9. Grand Final (GF)
 - a. The final shall be played on Alley 2.
 - b. Coin toss to determine playing order.
 - c. The top scoring team are declared Triples Champions 2024.
- 10. Tied scores
 - a. In the event of a tie for the last qualifying position in a group, or for the winning position in the SF & GF, the teams involved will nominate a *single* player to have a single leg bowl off. If the teams are still tied, then the teams nominate a *second* player to bowl off and so on until a winner is found.

Alleys & Foot lines

- 11. Alleys
 - a. At the Redditch Borough venue, Alley 1 is the alley closest to the entrance. Alley 2 is the alley furthest from the entrance.
 - b. The foot line on Alley 1 is the line *closest* to the pins.

Stacking

- 12. All entrants are required to stack (if able).
- 13. Round 1 & QF
 - a. Teams are requested to “bowl then stack”. Eg: The first team bowls their leg and then stacks for the second team. Once the second team have bowled, they then stack for the third team, and so on. Repeated for each leg.
 - b. Stacking shall be completed by a minimum of two stackers at a time.
- 14. SF
 - a. Teams shall stack while the opposition team is bowling (the same as a league game).
- 15. GF
 - a. Volunteers are requested to stack for the GF.

Miscellaneous

- 16. These rules are subject to change by the League Committee.
- 17. All other normal league rules apply.
- 18. Any matters not covered by these rules will be dealt with by the League Committee.
- 19. Any decision made by the League Committee shall be final.